

# Machine Learning & Science Data Processing

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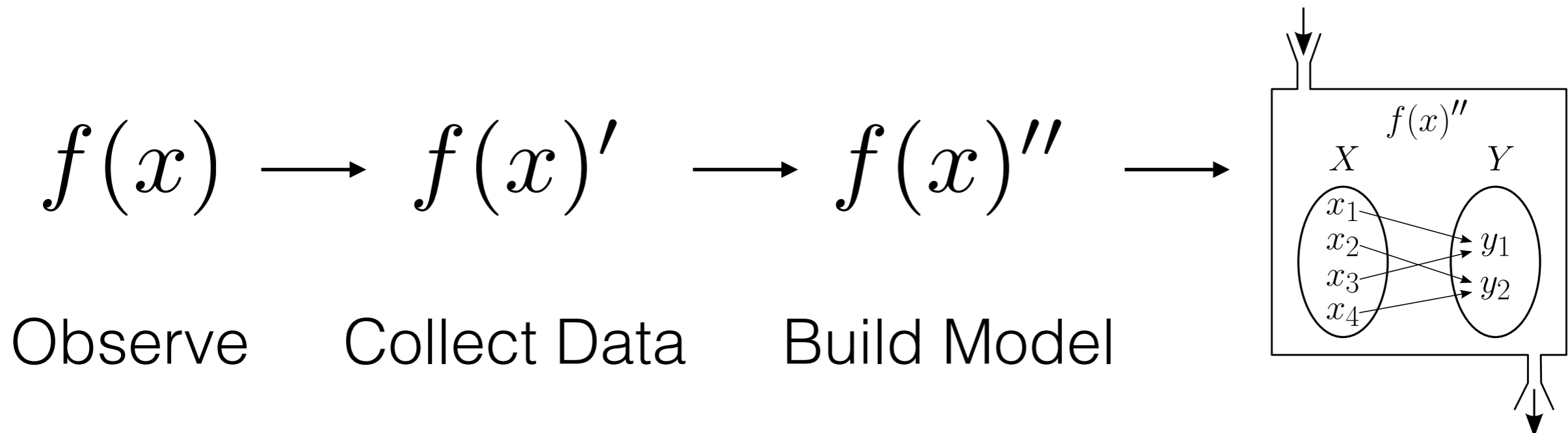
SKA Group  
University of Manchester

# Machine Learning (1)

- Collective term for branch of A.I.
- Uses statistical tools to make decisions over data ‘intelligently’.
- Appearance of intelligence is an illusion backed up by functions.
- So how does it work?

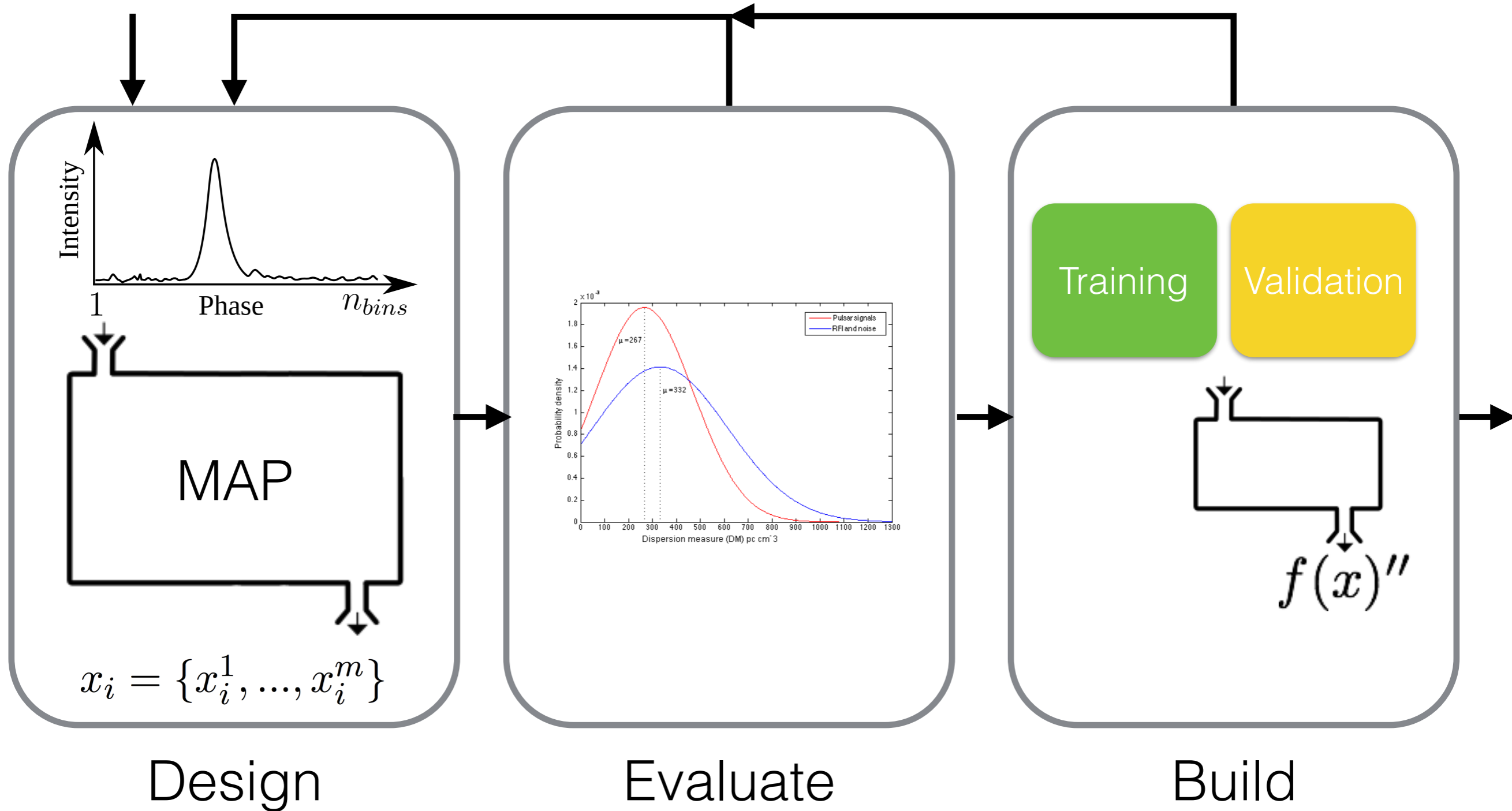
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# Machine Learning (2)

Redesign



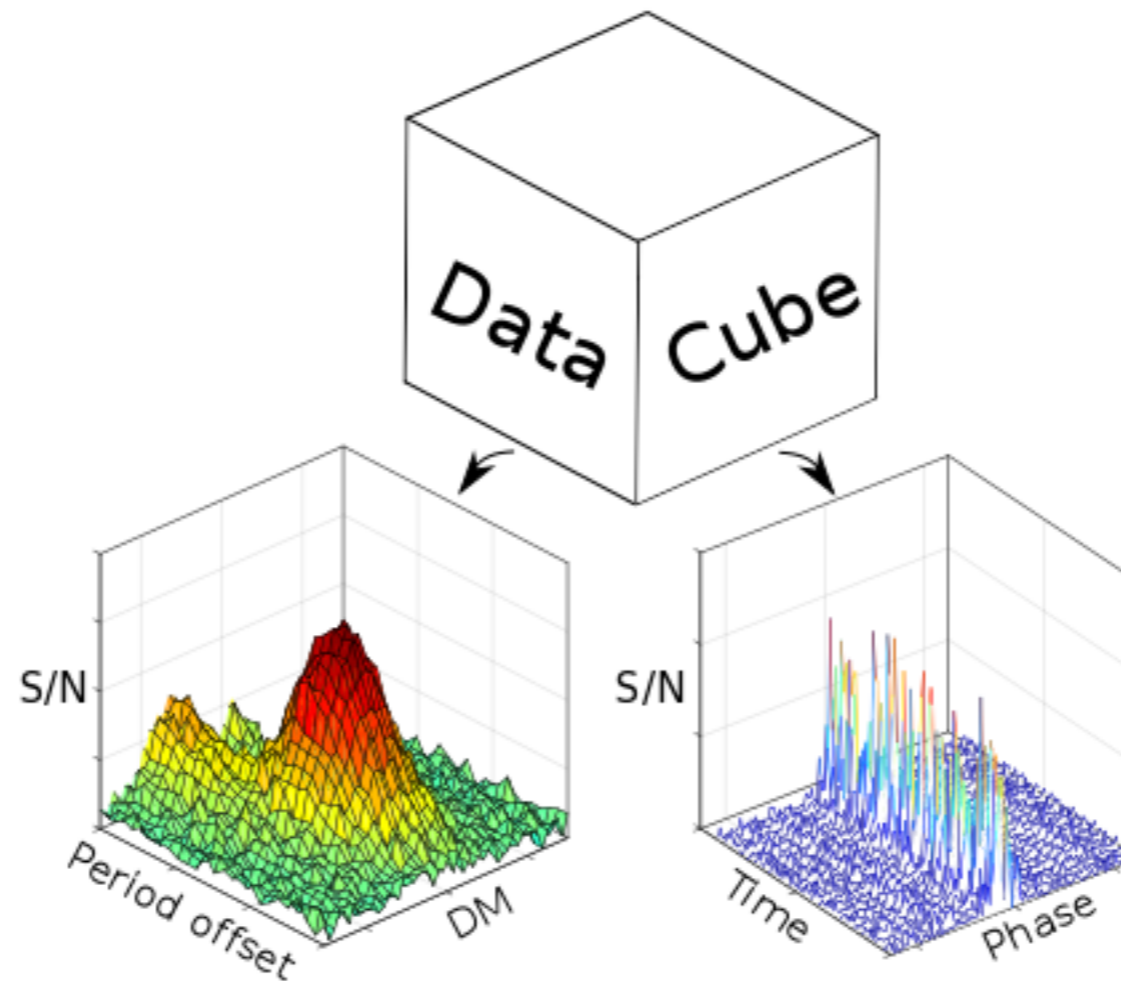
# Machine Learning & SDP

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- SDP converts / filters CSP data in to products useful for science.

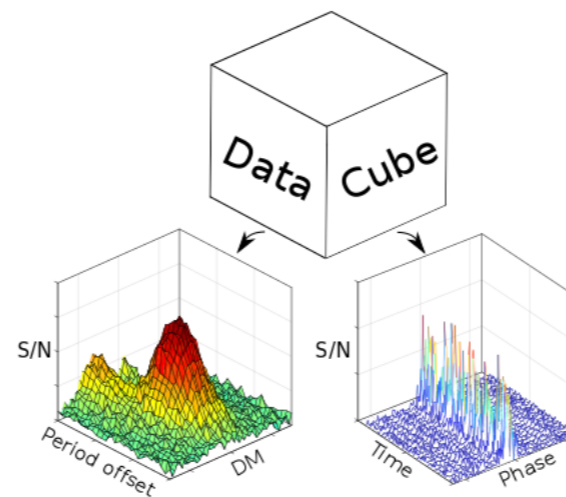
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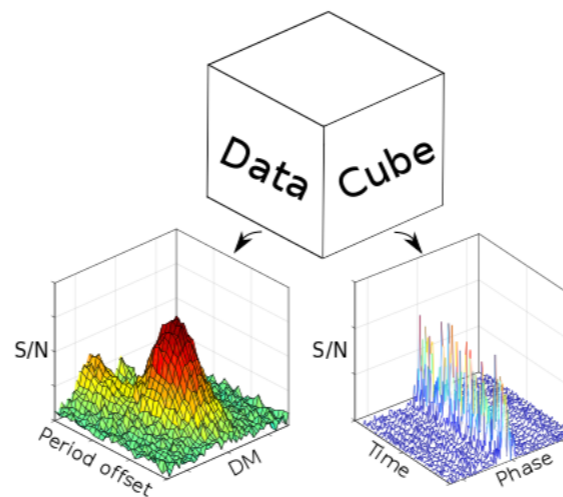
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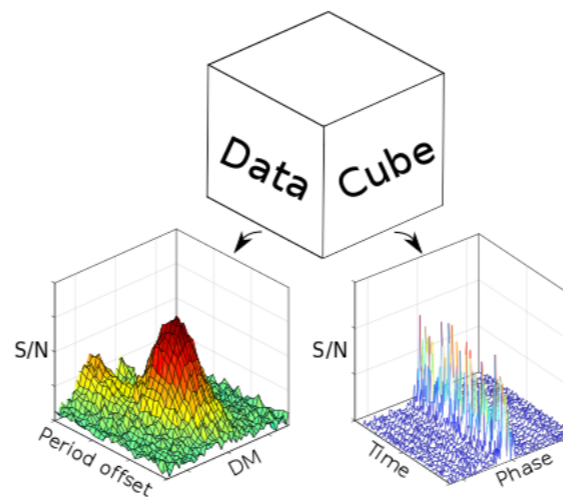
# Machine Learning & SDP

- SDP converts / filters CSP data in to products useful for science.
- Includes pulsar timing, single pulse search (transients signals, FRBs) and periodicity search (pulsars).



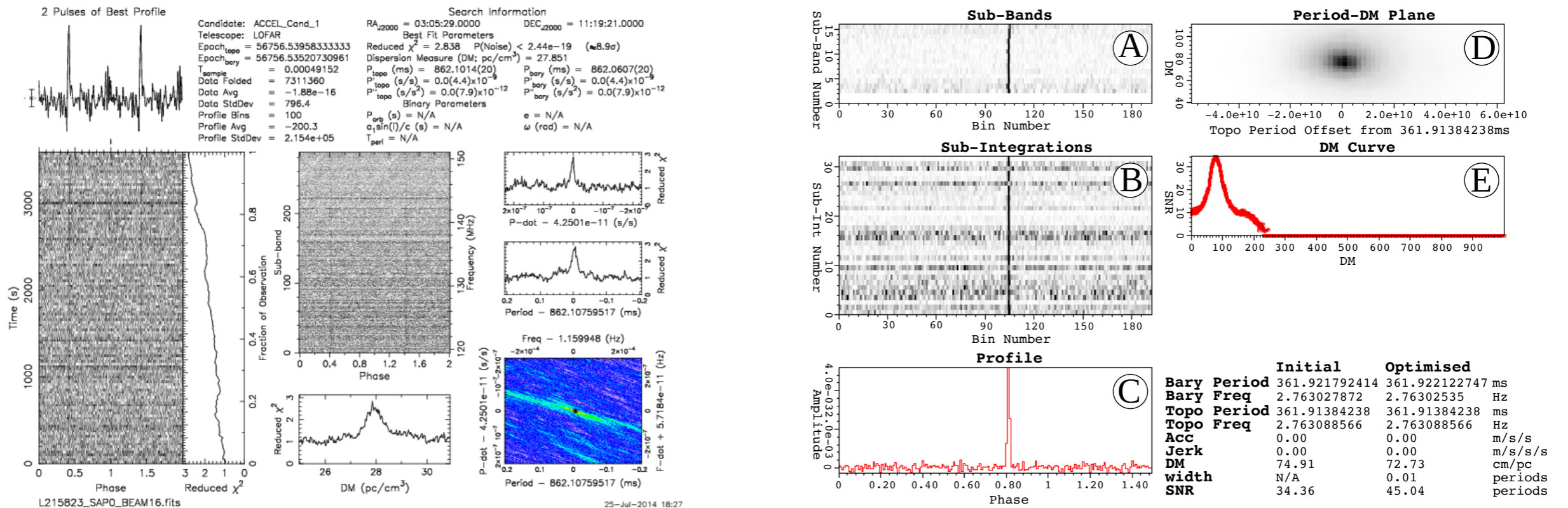
# Machine Learning & SDP

- SDP converts / filters CSP data in to products useful for science.
- Includes pulsar timing, single pulse search (transients signals, FRBs) and periodicity search (pulsars).
- For single pulse and periodicity search, CSP data products describe potential observations of astrophysical phenomena - new discoveries?



# Existing Approaches

- Applied to candidate selection for single pulse and periodicity search.
- Supervised machine learning algorithms.
- Learn from fixed-size training sets of examples.
- Variety of algorithms used, with varying computational requirements.



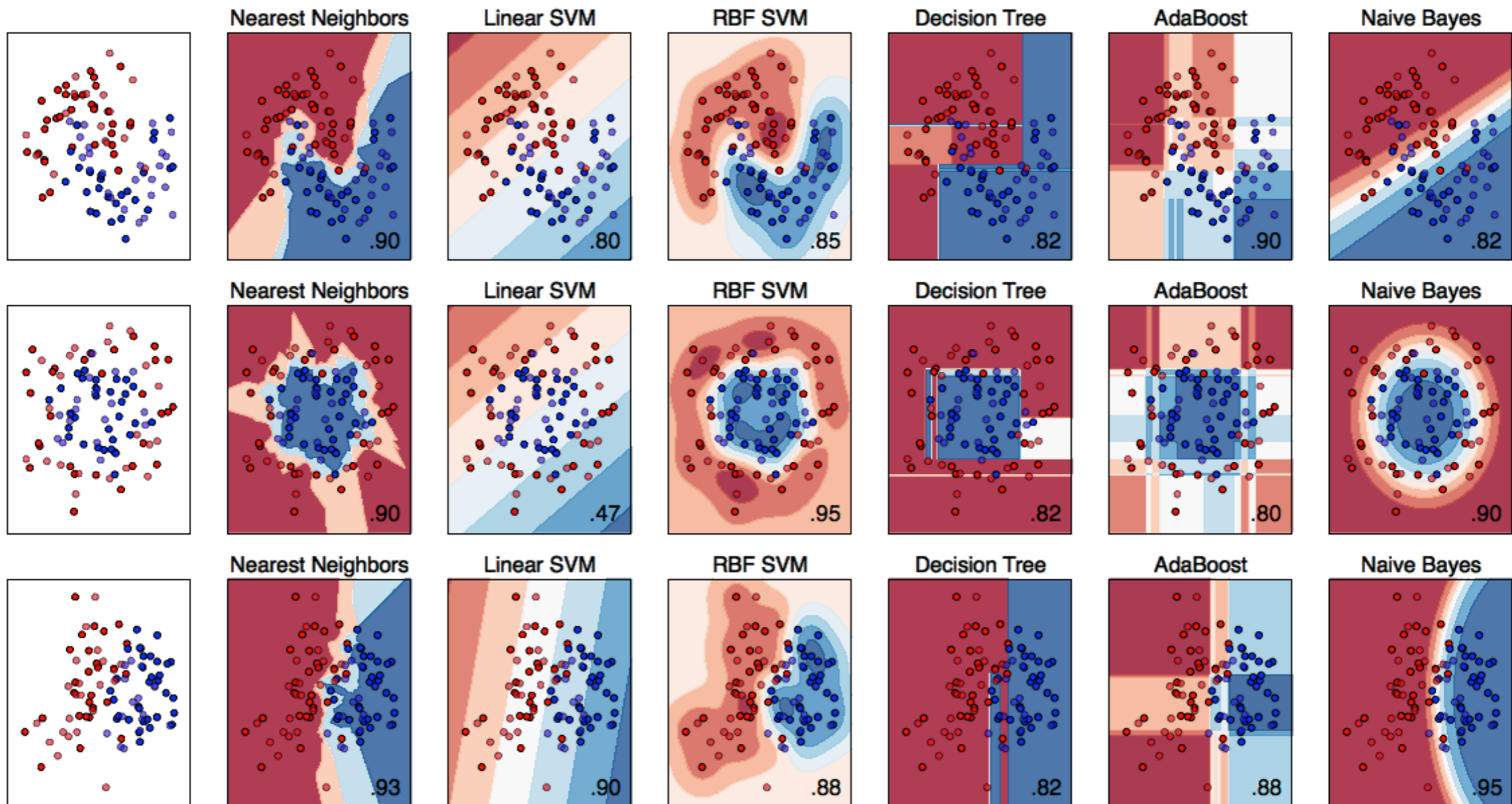
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# Which method?



# Issues With ML at Scale

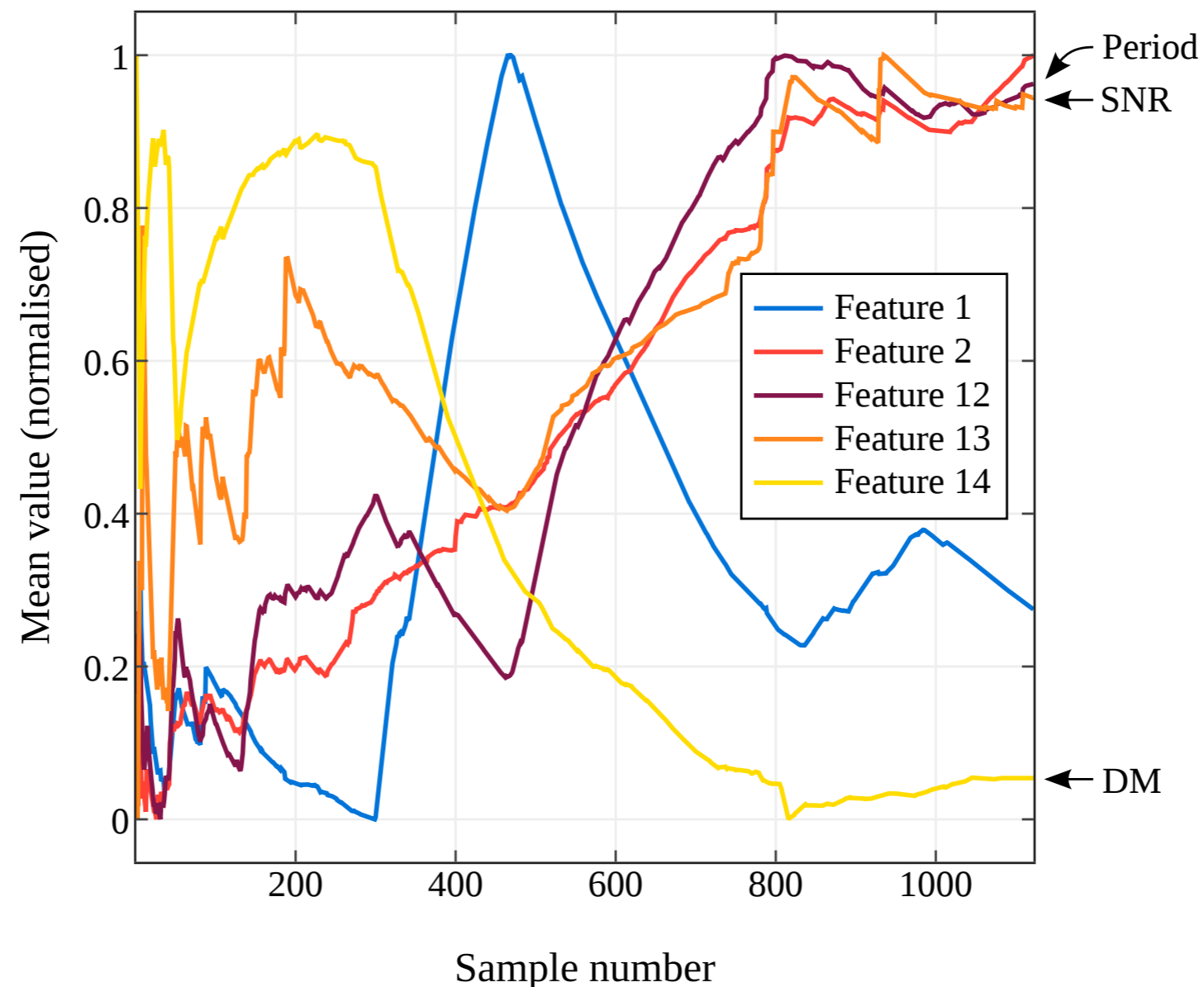
# Issues with ML at SKA Scale

- ML typically very accurate if training data is good.
- Problems:
  1. Not optimised to minimise resource use.
  2. Non-adaptive, and retraining with more examples can be expensive (depending on the algorithm).
- Other issues: training data hard to obtain, classifier decisions often hard to audit.



# Practical Issues with ML at SKA Scale (1)

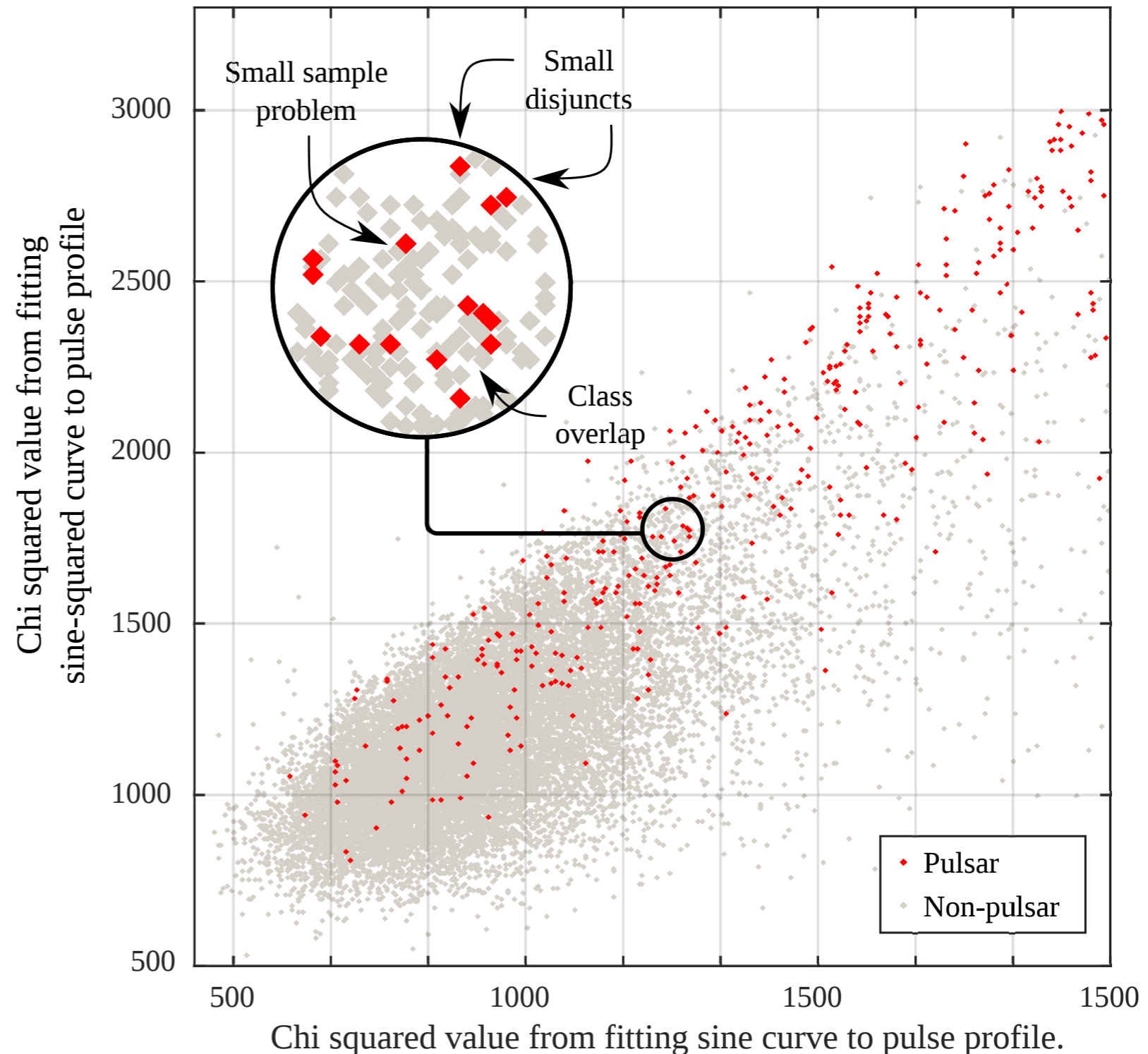
- Adapting to distributional change advantageous.
- Rapidly adapting to new training examples important for discovery.





# Structural Issues with ML at SKA Scale (2)

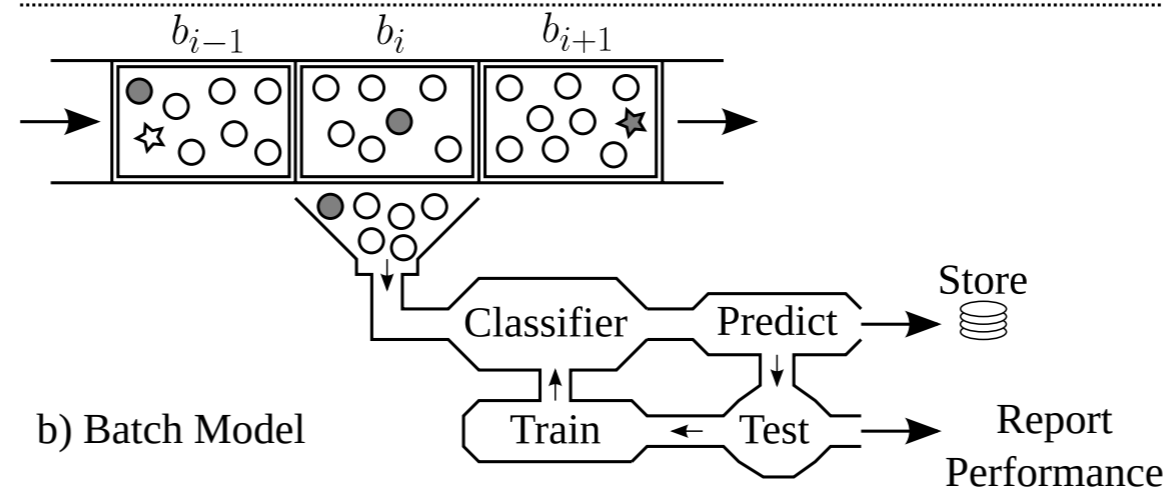
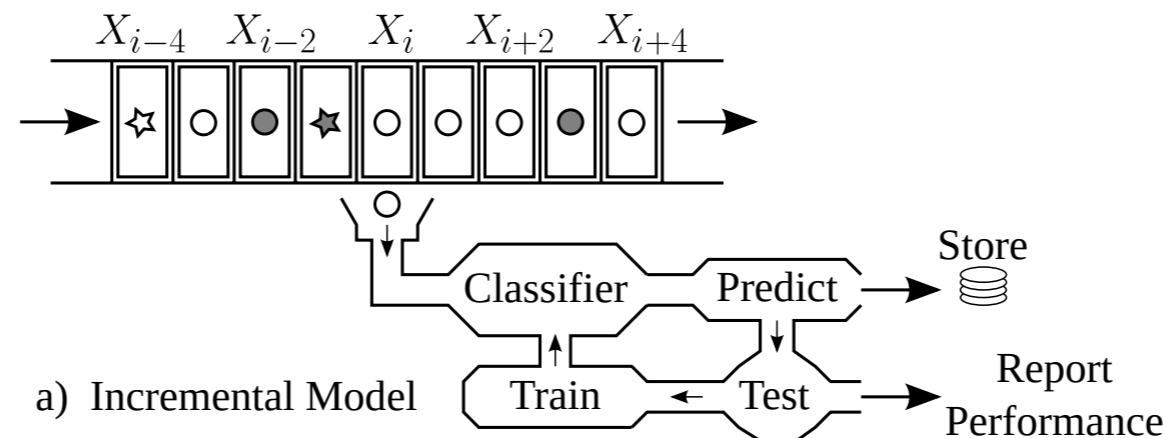
- Performance issues due to imbalance.
- How to acquire training examples?
- How to incorporate expert feedback?
- How to audit classifications?



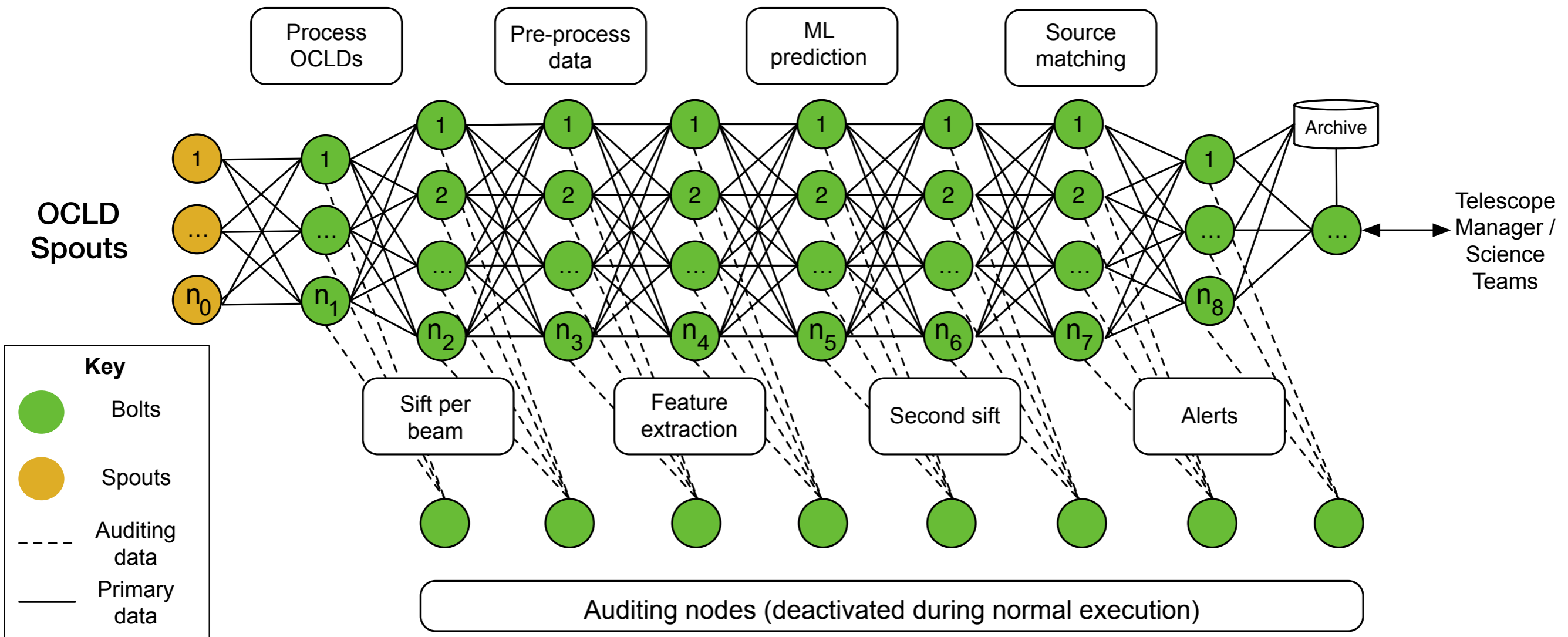
# Exploring solutions

# Possible SDP Approach

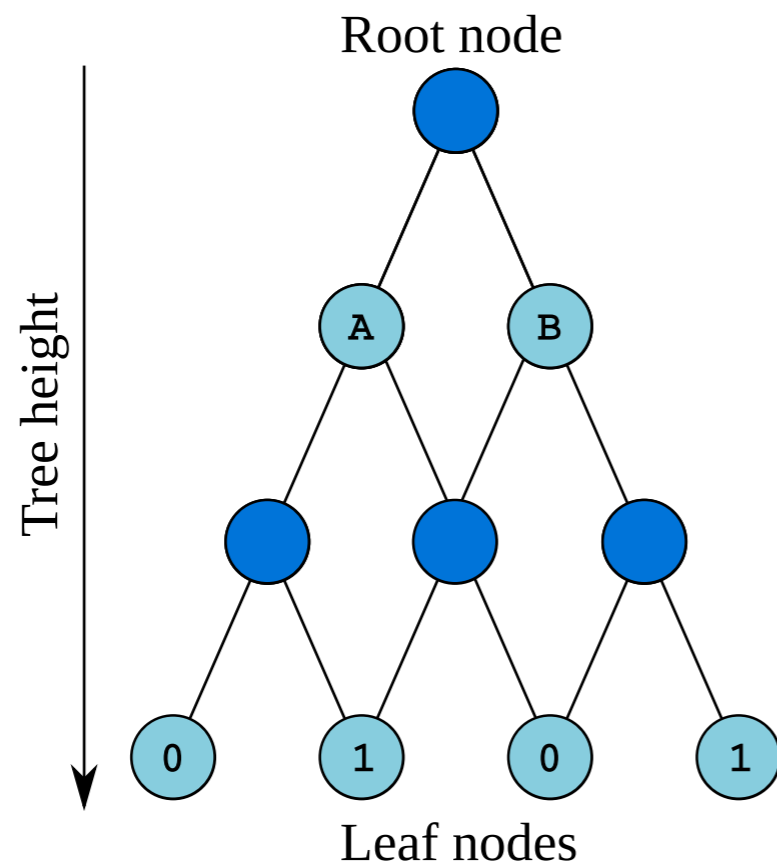
- Data stream learning methods.
- Very low resource requirements.
- Able to adapt to concept drift.
- Able to learn from new training examples observed over time.



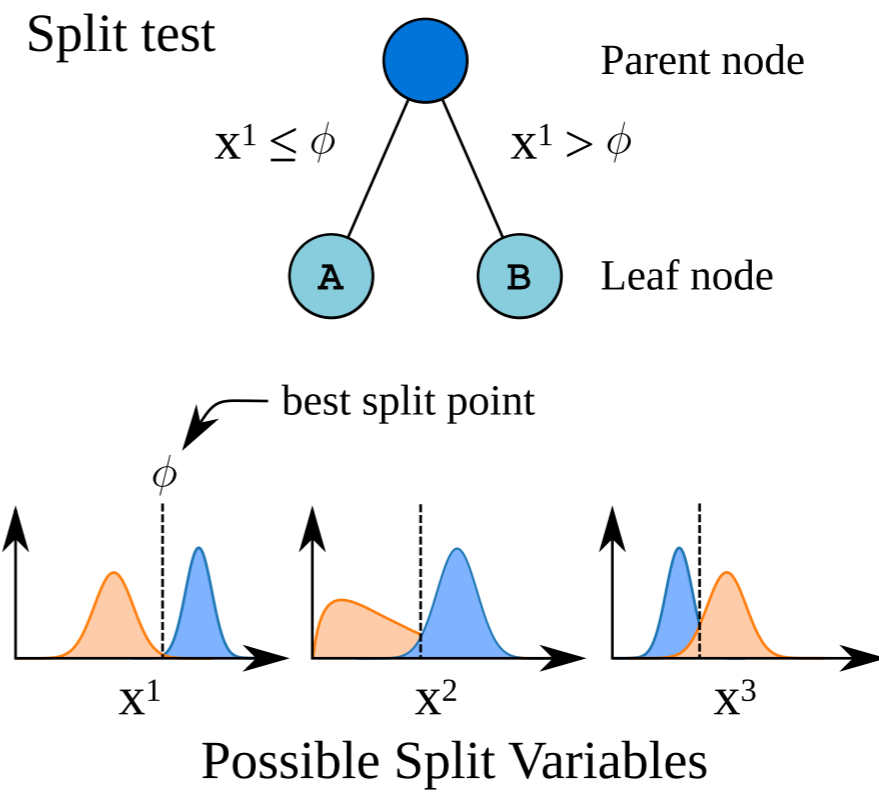
# Incremental Stream Prototype



# Stream Classifier: GH-VFDT



a)



b)

# Algorithm Performance

Dataset	Algorithm	G-Mean	F-Score	Recall	Precision	Specificity	FPR	Accuracy
HTRU 1	C4.5	0.962*	0.839*	0.961	0.748	0.962	0.038	0.962
	MLP	<b>0.976</b>	0.891	<b>0.976</b>	0.820	0.975	0.025*	0.975
	NB	0.925	0.837*	0.877	0.801	0.975	0.025*	0.965
	SVM	0.967	0.922	0.947	0.898	0.988	0.012	0.984
	GH-VFDT	0.961*	<b>0.941</b>	0.928	<b>0.955</b>	<b>0.995</b>	<b>0.005</b>	<b>0.988</b>
HTRU 2	C4.5	0.926	0.740	<b>0.904</b>	0.635*	0.949*	0.051*	0.946*
	MLP	<b>0.931</b>	0.752	0.913	0.650*	0.950*	0.050*	0.947*
	NB	0.902	0.692	0.863	0.579	0.943	0.057	0.937
	SVM	0.919	0.789	0.871	0.723	0.969	0.031	0.961
	GH-VFDT	0.907	<b>0.862</b>	0.829	<b>0.899</b>	<b>0.992</b>	<b>0.008</b>	<b>0.978</b>
LOTAAS 1	C4.5	0.969	0.623	0.948	0.494	0.991	0.009	0.990
	MLP	<b>0.988</b>	0.846*	<b>0.979</b>	0.753	0.998	0.002	0.997*
	NB	0.977	0.782	0.959	0.673	0.996	0.004	0.996
	SVM	0.949	<b>0.932</b>	0.901	<b>0.966</b>	<b>0.999*</b>	<b>0.001*</b>	<b>0.999</b>
	GH-VFDT	0.888	0.830*	0.789	0.875	<b>0.999*</b>	<b>0.001*</b>	0.998*

See “*Fifty Years of Pulsar Candidate Selection: From simple filters to a new principled real-time classification approach*”, Lyon et al, accepted for publication in MNRAS, 2016.

Other results in: “*Hellinger Distance Trees for Imbalanced Streams*”, Lyon et al., ICPR, 2014.

# Prototype Performance

- Local tests on a single machine (Quad Core i7)
- 1,000 candidates per second
- Approx. 2 seconds for a candidate to move through the system.
- Relatively easy to configure & program.
- Possible problems:
  - you may want to send more than a tuple.
  - you may want data to go backwards.



# Open Questions

- How to acquire unlimited supply of accurately labelled data?
- To what extent does pulsar data drift?
- Will a multi-class approach improve classification performance?
- What will the final compute environment look like?
- How do we keep track of training data and validate our approaches?
- Are our features good enough?



# Summary

- Structural issues with ML at scale
- Practical issues with ML at scale
- Success depends on understanding the data
- Prototype pipelines under development

**Thanks for listening!**

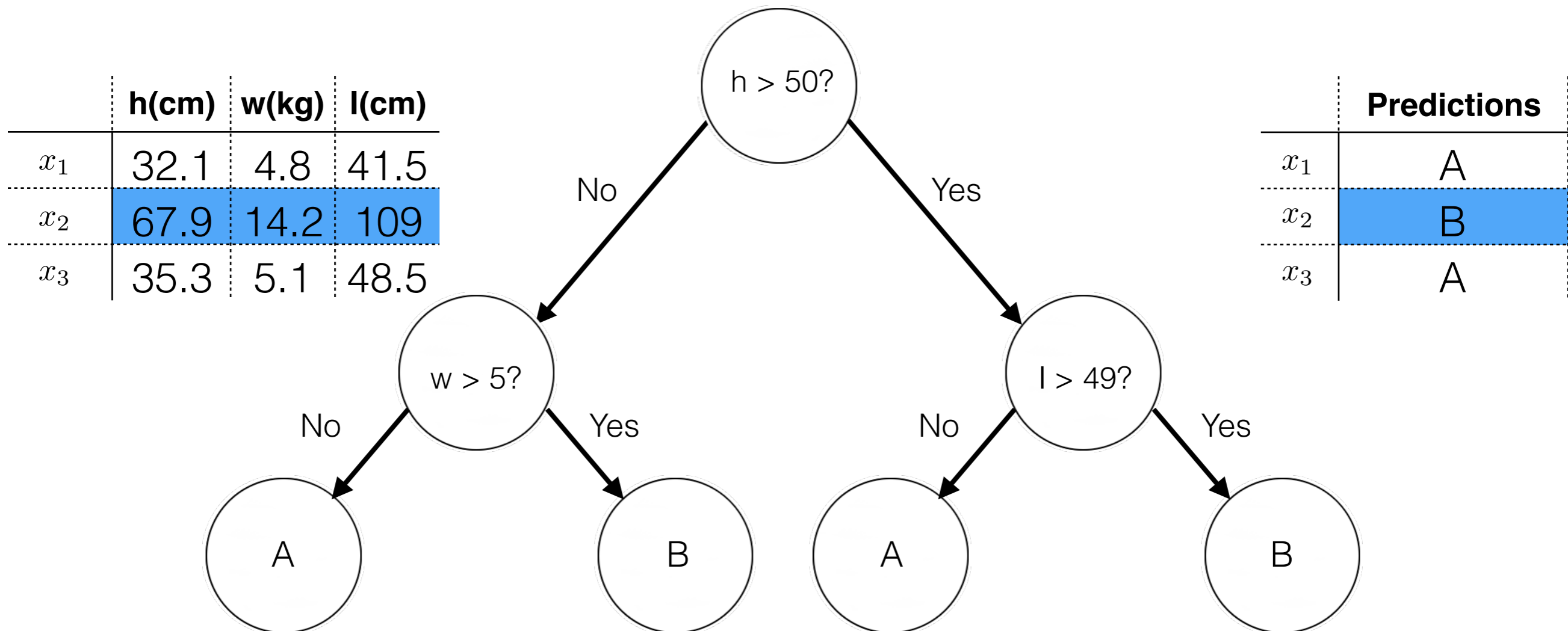
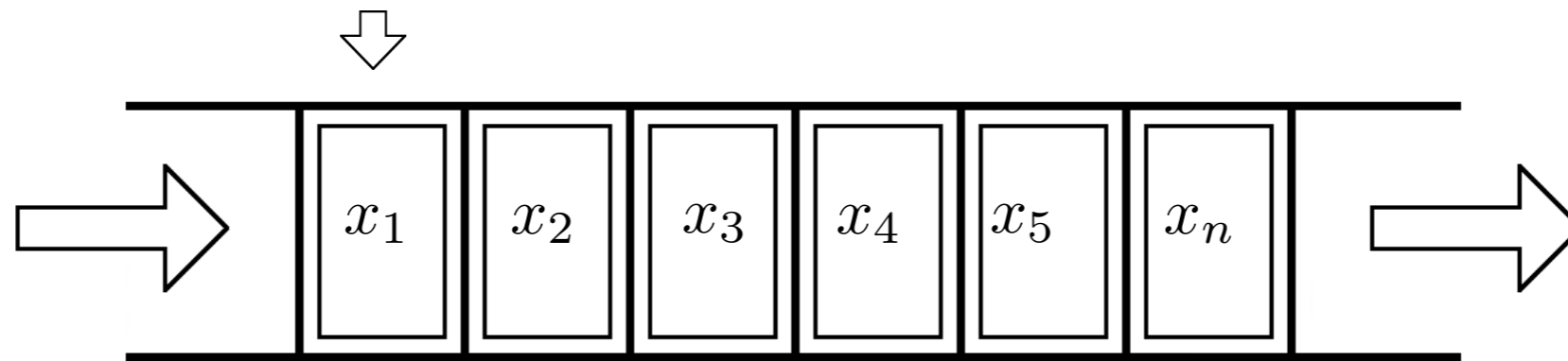
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# Candidate Numbers

Survey	Year	Candidates	Per Sq. Degree
2nd Molonglo Survey (Manchester et al. 1978)	1977	2,500	~0.1
Phase II survey (Stokes et al. 1986)	1983	5,405	~1
Parkes 20 cm survey (Johnston et al. 1992)	1988	~150,000	~188
Parkes Southern Pulsar Survey (Manchester et al. 1996)	1991	40,000	~2
Parkes Multibeam Pulsar Survey (Manchester et al. 2001)	1997	8,000,000	~5,161
Swinburne Int. Lat. Survey (Edwards et al. 2001)	1998	> 200,000	~168*
Arecibo P-Alfa all configurations (Cordes et al. 2006; Lazarus 2012; P-Alfa Consortium 2015)	2004	> 5,000,000	~16,361*
6.5 GHz Multibeam Survey (Bates et al. 2011a; Bates 2011)	2006	3,500,000	~77,778 †
GBNCC survey (Stovall et al. 2014)	2009	> 1,200,000	~89*
Southern HTRU (Keith et al. 2010)	2010	55,434,300	~1,705
Northern HTRU (Barr et al. 2013; Ng 2012)	2010	> 80,000,000	~2,890*
LOTAAS (Cooper, private communication, 2015)	2013	39,000,000	~2,000

**Table 1.** Reported folded candidate numbers. Note \* indicates a lower bound on the number of candidates per square degree, calculated from incomplete candidate numbers. † indicates very long integration times, with further details supplied in Tables 2 & 3.

# Tree Classification Example



# Apache Storm Cluster

